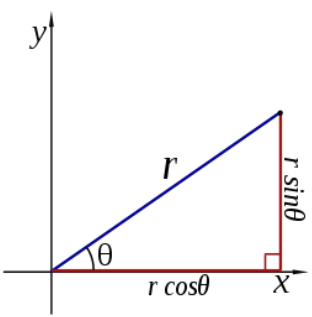
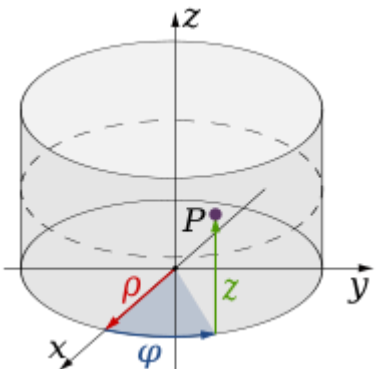
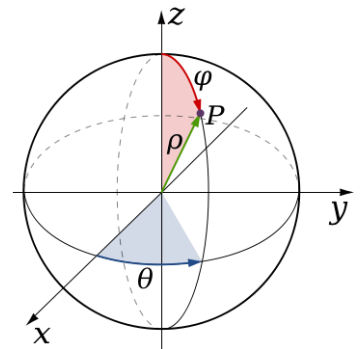


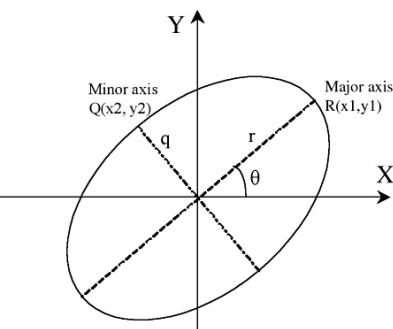
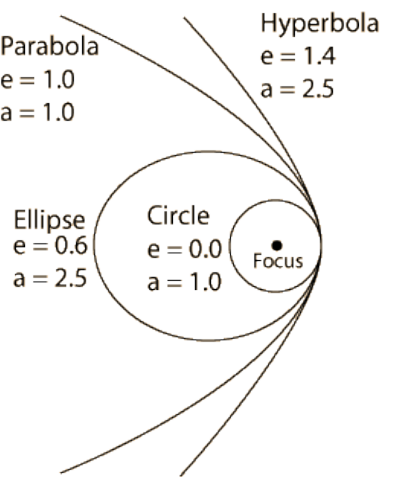
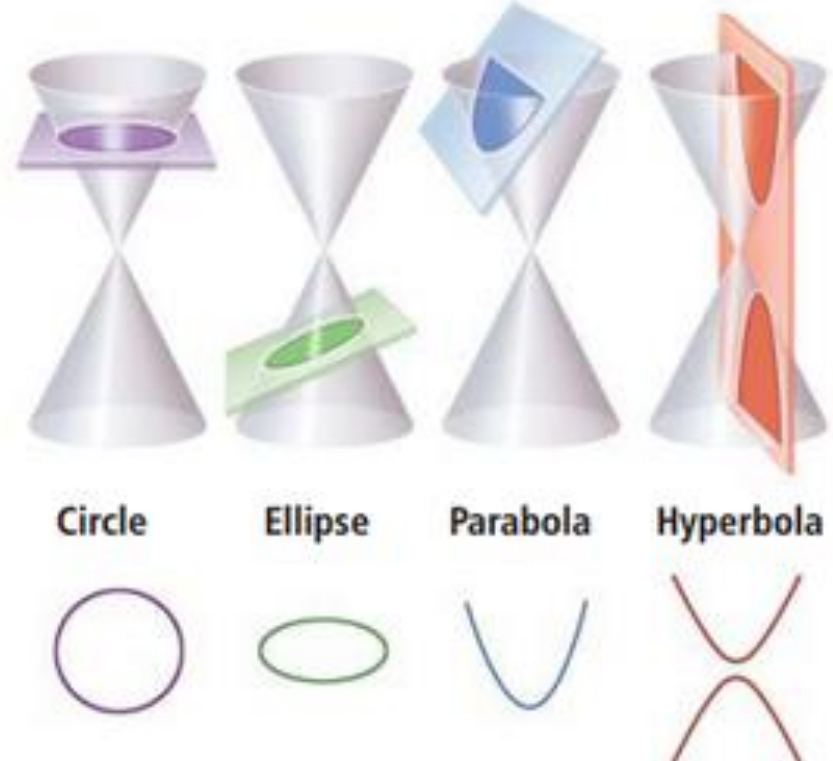
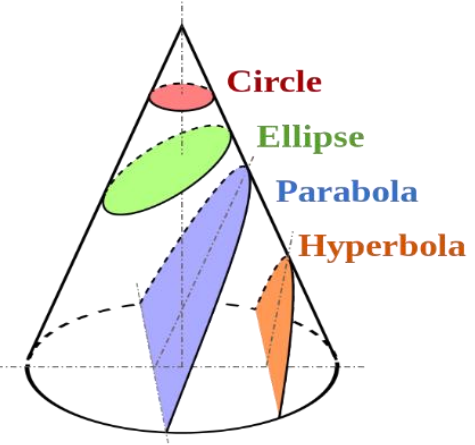
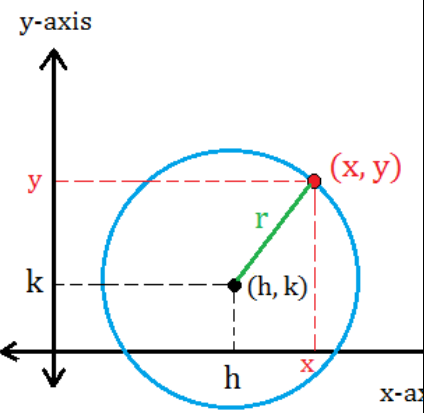
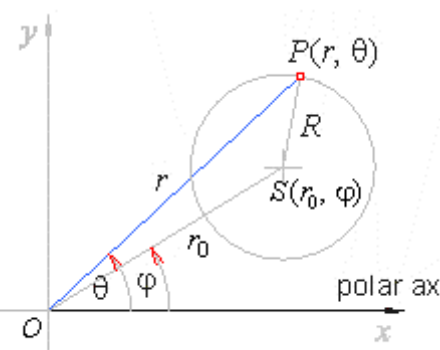
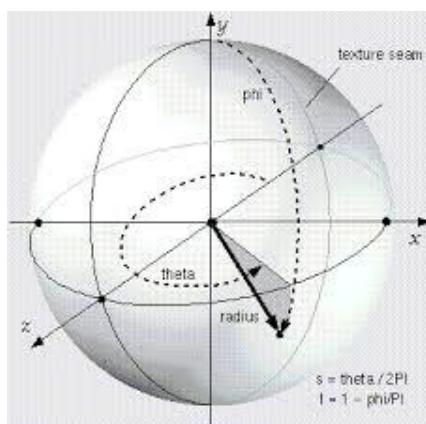
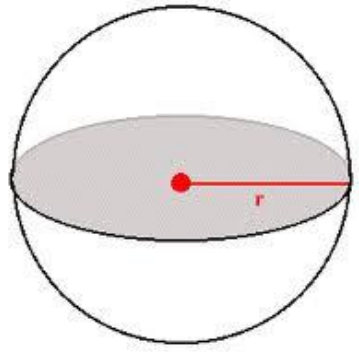
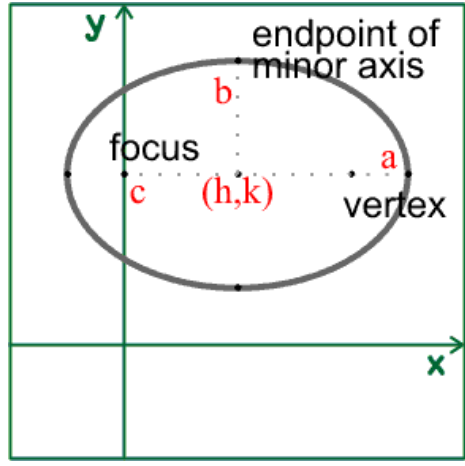
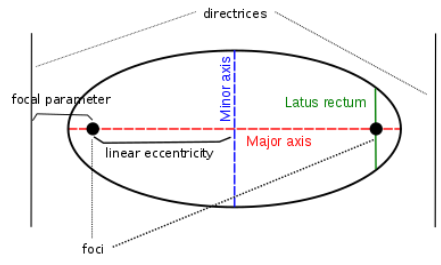
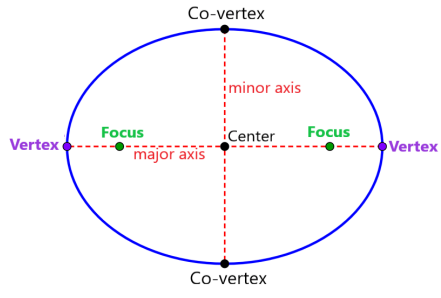
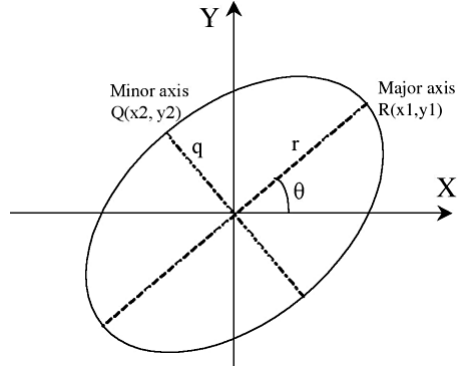
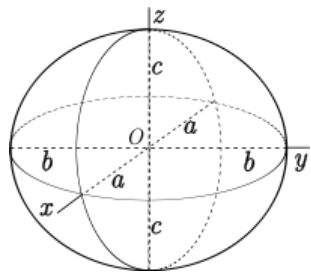


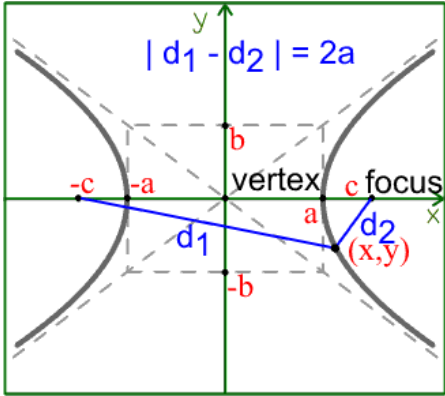
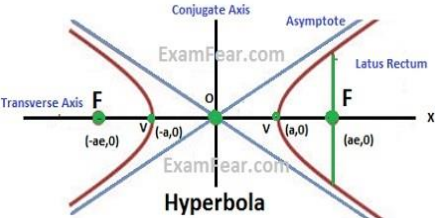
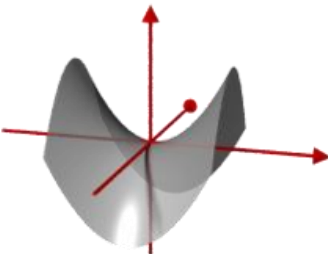
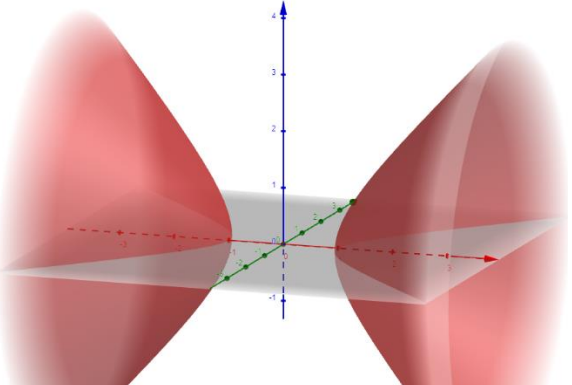
**Harold's Calculus 3**  
**Multi-Coordinate System**  
**Cheat Sheet**  
 29 November 2022

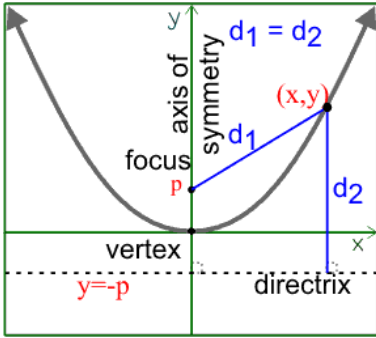
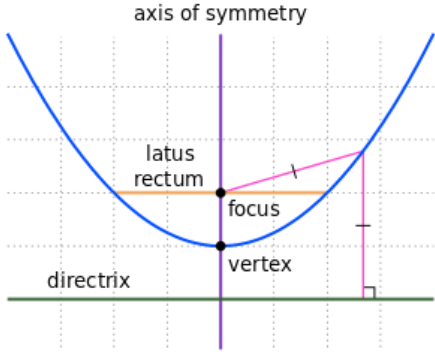
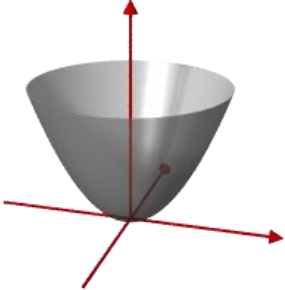
	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Point</b>	2D $f(x) = y$ $(x, y)$ $(a, b)$  3D $f(x, y) = z$ $(x, y, z)$  4D $f(x, y, z) = w$ $(x, y, z, w)$  •	$(r, \theta)$ or $r \angle \theta$  <i>Polar → Rect.</i> $x = r \cos \theta$ $y = r \sin \theta$ $z = z$ $\tan \theta = \frac{y}{x}$	$(\rho, \theta, \phi)$  $x = \rho \sin \phi \cos \theta$ $y = \rho \sin \phi \sin \theta$ $z = \rho \cos \phi$  $\rho^2 = r^2 + z^2$ $\rho^2 = x^2 + y^2 + z^2$  $\tan \theta = \left(\frac{y}{x}\right)$  $\phi = \cos^{-1}\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right)$ $\phi = \cos^{-1}\left(\frac{z}{\rho}\right)$	<i>Point (a,b) in Rectangular :</i> $x(t) = a$ $y(t) = b$ $\langle a, b \rangle$  $t = 3^{\text{rd}}$ variable, usually time, with 1 degree of freedom (df)	$\vec{r} = \langle x_0, y_0, z_0 \rangle$  $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$	$[a] \ [x] = [b]$
<b>Line</b>	<i>Slope-Intercept Form:</i> $y = mx + b$  <i>Point-Slope Form:</i> $y - y_0 = m(x - x_0)$  <i>General Form:</i> $Ax + By + C = 0$ where $A$ and $B \neq 0$  <i>Calculus Form:</i> $f(x) = f'(a)x + f(0)$ where $m = f'(a)$  3-D: $\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$  <hr style="border: 2px solid blue; width: 100px; margin-left: 0;"/>	  		$\langle x, y \rangle = \langle x_0, y_0 \rangle + t \langle a, b \rangle$ $\langle x, y \rangle = \langle x_0 + at, y_0 + bt \rangle$ where $\langle a, b \rangle = \langle x_2 - x_1, y_2 - y_1 \rangle$  $x(t) = x_0 + ta$ $y(t) = y_0 + tb$  $m = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1} = \frac{b}{a}$	$\vec{r} = \vec{r}_0 + t \vec{v}$ $= \langle x_0, y_0, z_0 \rangle + t \langle a, b, c \rangle$  	$[a \ b] \begin{bmatrix} x \\ y \end{bmatrix} = [c]$  $\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} e \\ f \end{bmatrix}$

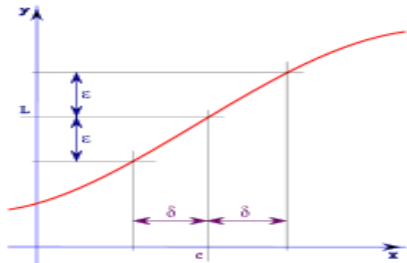
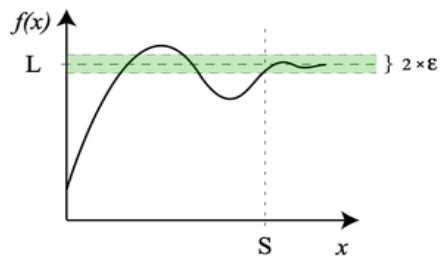
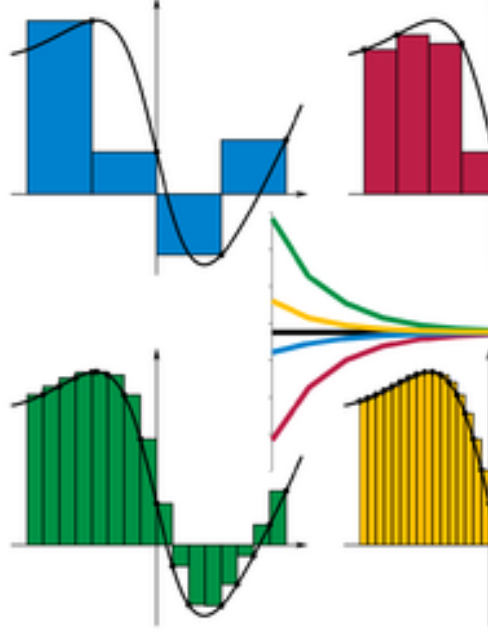
	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
Plane	$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$ $ax + by + cz = d$ where $d = ax_0 + by_0 + cz_0$ $f(x, y) = Ax + By + C$	$(r, \theta, \text{constant})$ $(0 \leq r < \infty)$ $(0 \leq \theta < 2\pi)$ where $r$ and $\theta$ take on all values in their domains	$(\rho, \theta, \text{constant})$ $(0 \leq \rho < \infty)$ $(0 \leq \theta < 2\pi)$ where $\rho$ and $\theta$ take on all values in their domains	$\mathbf{r} = \mathbf{r}_0 + s\mathbf{v} + t\mathbf{w}$ where: <ul style="list-style-type: none"> <li><math>s</math> and <math>t</math> range over all real numbers</li> <li><math>\mathbf{v}</math> and <math>\mathbf{w}</math> are given vectors defining the plane</li> <li><math>\mathbf{r}_0</math> is the vector representing the position of an arbitrary (but fixed) point on the plane</li> </ul>	$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0$	
Conics	<p>General Equation for All Conics:</p> $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$ <p>where</p> <p>Line: <math>A = B = C = 0</math>            Circle: <math>A = C</math> and <math>B = 0</math>            Ellipse: <math>AC &gt; 0</math>                      or <math>B^2 - 4AC &lt; 0</math>            Parabola: <math>AC = 0</math>                      or <math>B^2 - 4AC = 0</math>            Hyperbola: <math>AC &lt; 0</math>                      or <math>B^2 - 4AC &gt; 0</math></p> <p>Note: If <math>A + C = 0</math>, square hyperbola</p> <p>Rotation:            If <math>B \neq 0</math>, then <u>rotate</u> coordinate system:  <math display="block">\cot 2\theta = \frac{A - C}{B}</math> <math display="block">x = x' \cos \theta - y' \sin \theta</math> <math display="block">y = y' \cos \theta + x' \sin \theta</math></p> <p>New = <math>(x', y')</math>, Old = <math>(x, y)</math>            rotates through angle <math>\theta</math> from <math>x</math>-axis</p> 	<p>General Equation for All Conics:</p> <p>Vertical Axis of Symmetry:  <math display="block">r = \frac{p}{1 - e \cos \theta}</math></p> <p>Horizontal Axis of Symmetry:  <math display="block">r = \frac{p}{1 - e \sin \theta}</math></p> <p>where <math>p = \begin{cases} a(1 - e^2) &amp; 0 \leq e &lt; 1 \\ 2d &amp; e = 1 \\ a(e^2 - 1) &amp; e &gt; 1 \end{cases}</math></p> <p><math>p</math> = semi-latus rectum            or the line segment running from the focus to the curve in a direction parallel to the directrix</p> <p>Eccentricity:            Circle <math>e = 0</math>            Ellipse <math>0 &lt; e &lt; 1</math>            Parabola <math>e = 1</math>            Hyperbola <math>e &gt; 1</math></p> <p>Parabola <math>e = 1.0</math>  <math>a = 1.0</math></p> <p>Hyperbola <math>e = 1.4</math>  <math>a = 2.5</math></p> <p>Circle <math>e = 0.0</math>  <math>a = 1.0</math></p> <p>Focus</p> 	 <p>Circle    Ellipse    Parabola    Hyperbola</p>  <p>Circle            Ellipse            Parabola            Hyperbola</p>	NA		

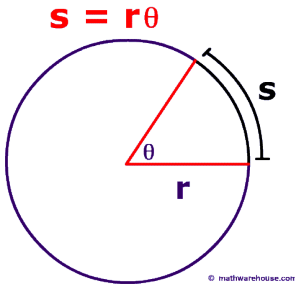
	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Circle</b>	$x^2 + y^2 = r^2$ $(x - h)^2 + (y - k)^2 = r^2$ <p>General Form:  <math>Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0</math>            where <math>A = C</math> and <math>B = 0</math></p> <p>Center: <math>(h, k)</math>            Vertices: NA            Focus: <math>(h, k)</math></p> 	<p>Centered at Origin:  <math>r = a</math> (constant)  <math>\theta = \theta</math> <math>[0, 2\pi]</math> or <math>[0, 360^\circ]</math></p> <p>Centered at <math>(r_0, \phi)</math>:  <math>r^2 + r_0^2 - 2rr_0 \cos(\theta - \phi) = R^2</math></p> <p>Hint: Law of Cosines            or</p> $r = r_0 \cos(\theta - \phi) + \sqrt{a^2 - r_0^2 \sin^2(\theta - \phi)}$ 	$\rho = \text{constant}$ $\theta = \theta$ $[0, 2\pi]$ $\phi = \text{constant} = 0$	$x(t) = r \cos(t) + h$ $y(t) = r \sin(t) + k$ $[t_{min}, t_{max}] = [0, 2\pi]$ <p>Center: <math>(h, k)</math>            Focus: <math>(h, k)</math></p>	NA	NA
<b>Sphere</b>	$x^2 + y^2 + z^2 = r^2$ $(x - h)^2 + (y - k)^2 + (z - l)^2 = r^2$ <p>Focus and center:  <math>(h, k, l)</math></p> <p>General Form:  <math>Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fxz + Gx + Hy + Iz + J = 0</math>            where <math>A = B = C &gt; 0</math></p> <p>Cylindrical to Rectangular:  <math>x = r \cos(\theta)</math>  <math>y = r \sin(\theta)</math>  <math>z = z</math></p> <p>Spherical to Rectangular:  <math>x = r \sin \theta \cos \phi</math>  <math>y = r \sin \theta \sin \phi</math>  <math>z = r \cos \theta</math></p>	<p>Rectangular to Cylindrical:  <math>r = \sqrt{x^2 + y^2}</math></p> <p>Spherical to Cylindrical:  <math>\rho = r \sin(\theta)</math>  <math>\phi = \phi</math>  <math>z = r \cos(\theta)</math></p>	$\rho = \text{constant}$ $\theta = \theta$ $[0, 2\pi]$ $\phi = \phi$ $[0, 2\pi]$ <p>Rectangular to Spherical:  <math>r = \sqrt{x^2 + y^2 + z^2}</math>  <math>\theta = \arccos\left(\frac{z}{r}\right)</math>  <math>\phi = \arctan\left(\frac{y}{x}\right)</math></p> <p>Cylindrical to Spherical:  <math>r = \sqrt{\rho^2 + z^2}</math>  <math>\theta = \arctan\left(\frac{\rho}{z}\right) = \arccos\left(\frac{z}{r}\right)</math>  <math>\phi = \phi</math></p>		<p>Rectangular:  <math>\mathbf{r} \equiv \begin{bmatrix} x \\ y \\ z \end{bmatrix}</math></p> <p>Cylindrical:  <math>\mathbf{r} \equiv \begin{bmatrix} r \cos(\theta) \\ r \sin(\theta) \\ z \end{bmatrix}</math></p> <p>Spherical:  <math>\mathbf{r} \equiv \begin{bmatrix} r \sin \theta \cos \phi \\ r \sin \theta \sin \phi \\ r \cos \theta \end{bmatrix}</math></p>	

	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Ellipse</b>	$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$ <p>General Form:  <math>Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0</math>            where <math>B^2 - 4AC &lt; 0</math> or <math>AC &gt; 0</math></p> <p>Center: <math>(h, k)</math>            Vertices: <math>(h \pm a, k)</math>            Co-Vertices: <math>(h, k \pm b)</math>            Foci: <math>(h \pm c, k)</math></p> <p>Focus length, <math>c</math>, from center:  <math>c^2 = a^2 - b^2</math></p> <p>Eccentricity:  <math>e = \frac{c}{a} = \frac{\sqrt{a^2 - b^2}}{a}</math></p> <p>If <math>B \neq 0</math>, then <u>rotate</u> coordinate system:  <math>\cot 2\theta = \frac{A-C}{B}</math>  <math>x = x' \cos \theta - y' \sin \theta</math>  <math>y = y' \cos \theta + x' \sin \theta</math></p> <p>New = <math>(x', y')</math>, Old = <math>(x, y)</math>            rotates through angle <math>\theta</math> from <math>x</math>-axis</p>	<p>Vertical Axis of Symmetry:  <math>r = \frac{a(1-e^2)}{1 \pm e \cos \theta}</math></p> <p>Horizontal Axis of Symmetry:  <math>r = \frac{a(1-e^2)}{1 \pm e \sin \theta}</math></p> <p>Eccentricity: <math>0 &lt; e &lt; 1</math></p> $r(\theta) = \frac{ab}{\sqrt{(b \cos \theta)^2 + (a \sin \theta)^2}}$ <p>relative to center <math>(h, k)</math></p> 	  <p><b>Interesting Note:</b>            The <u>sum</u> of the distances from each focus to a point on the curve is constant.  <math> d_1 + d_2  = k</math></p>	$x(t) = a \cos(t) + h$ $y(t) = b \sin(t) + k$ $[t_{min}, t_{max}] = [0, 2\pi]$ <p>Center: <math>(h, k)</math></p> <p>Rotated Ellipse:  <math>x(t) = a \cos t \cos \theta - b \sin t \sin \theta + h</math>  <math>y(t) = a \cos t \sin \theta + b \sin t \cos \theta + k</math></p> <p><math>\theta</math> = the angle between the <math>x</math>-axis and the major axis of the ellipse</p> 		
<b>Ellipsoid</b>	$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} + \frac{(z-l)^2}{c^2} = 1$	$\frac{r^2 \cos^2 \theta}{a^2} + \frac{r^2 \sin^2 \theta}{b^2} + \frac{z^2}{c^2} = 1$	$\frac{r^2 \cos^2 \theta \sin^2 \phi}{a^2} + \frac{r^2 \sin^2 \theta \sin^2 \phi}{b^2} + \frac{r^2 \cos^2 \phi}{c^2} = 1$	$x(t, u) = a \cos(t) \cos(u) + h$ $y(t, u) = b \cos(t) \sin(u) + k$ $z(t, u) = c \sin(t) + l$ $[t_{min}, t_{max}] = \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ $[u_{min}, u_{max}] = [-\pi, \pi]$ <p>Center: <math>(h, k, l)</math></p>		$(\mathbf{x} - \mathbf{v})^T \mathbf{A}^{-1} (\mathbf{x} - \mathbf{v}) = 1$ <p>Centered at vector <math>\mathbf{v}</math></p>

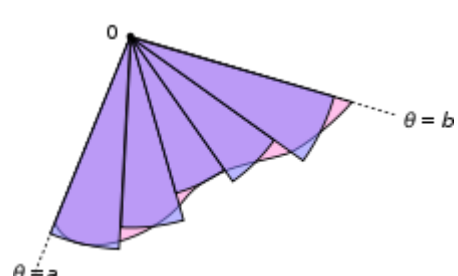
	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Hyperbola</b>	$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$ <p>General Form:  <math>Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0</math>            where <math>B^2 - 4AC &gt; 0</math> or <math>AC &lt; 0</math></p> <p>If <math>A + C = 0</math>, square hyperbola</p> <p>Center: <math>(h, k)</math>            Vertices: <math>(h \pm a, k)</math>            Foci: <math>(h \pm c, k)</math></p> <p>Focus length, <math>c</math>, from center:  <math>c^2 = a^2 + b^2</math></p> <p>Eccentricity:  <math>e = \frac{c}{a} = \frac{\sqrt{a^2 + b^2}}{a} = \sec \theta</math></p> <p>If <math>B \neq 0</math>, then <u>rotate</u> coordinate system:  <math>\cot 2\theta = \frac{A-C}{B}</math>  <math>x = x' \cos \theta - y' \sin \theta</math>  <math>y = y' \cos \theta + x' \sin \theta</math></p> <p>New = <math>(x', y')</math>, Old = <math>(x, y)</math>            rotates through angle <math>\theta</math> from <math>x</math>-axis</p>	 <p><b>Interesting Note:</b>            The <u>difference</u> between the distances from each focus to a point on the curve is constant.  <math> d_1 - d_2  = k</math></p>	<p>Vertical Axis of Symmetry:  <math>r = \frac{a(e^2 - 1)}{1 \pm e \cos \theta}</math></p> <p>Horizontal Axis of Symmetry:  <math>r = \frac{a(e^2 - 1)}{1 \pm e \sin \theta}</math></p> <p>Eccentricity: <math>e &gt; 1</math>            where <math>e = \frac{c}{a} = \frac{\sqrt{a^2 + b^2}}{a} = \sec \theta &gt; 1</math>            relative to center <math>(h, k)</math></p> <p><math>-\cos^{-1}\left(-\frac{1}{e}\right) &lt; \theta &lt; \cos^{-1}\left(-\frac{1}{e}\right)</math></p>  <p><math>p =</math> semi-latus rectum            or the line segment running from the focus to the curve in the directions <math>\theta = \pm \frac{\pi}{2}</math></p>	<p>Left-Right Opening Hyperbola:  <math>x(t) = a \sec(t) + h</math>  <math>y(t) = b \tan(t) + k</math>  <math>[t_{min}, t_{max}] = [-c, c]</math>            Vertex: <math>(h, k)</math></p> <p>Alternate Form:  <math>x(t) = \pm a \cosh(t) + h</math>  <math>y(t) = b \sinh(t) + k</math></p> <p>Up-Down Opening Hyperbola:  <math>x(t) = a \tan(t) + h</math>  <math>y(t) = b \sec(t) + k</math>  <math>[t_{min}, t_{max}] = [-c, c]</math>            Vertex: <math>(h, k)</math></p> <p>Alternate Form:  <math>x(t) = a \sinh(t) + h</math>  <math>y(t) = \pm b \cosh(t) + k</math></p> <p>General Form:  <math>x(t) = At^2 + Bt + C</math>  <math>y(t) = Dt^2 + Et + F</math>            where <math>A</math> and <math>D</math> have different signs</p>		
<b>Hyperboloid</b>	$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} - \frac{(z-l)^2}{c^2} = 1$ $-\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} + \frac{(z-l)^2}{c^2} = 1$					

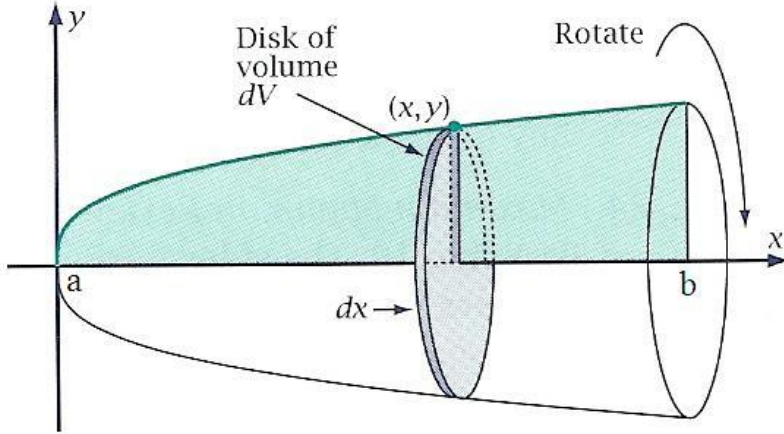
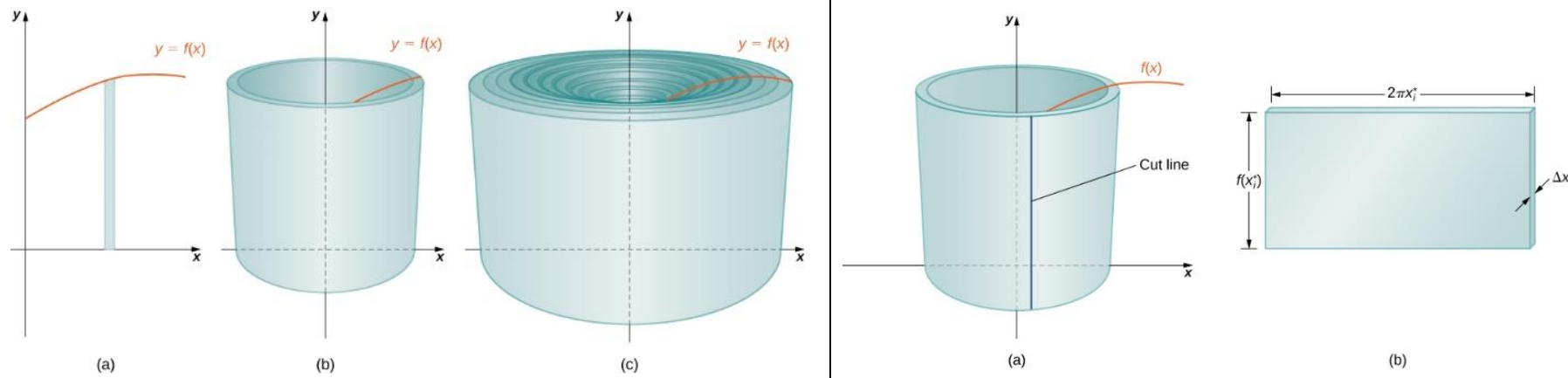
	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Parabola</b>	<p><i>Vertical Axis of Symmetry:</i>  <math>x^2 = 4py</math>  <math>(x - h)^2 = 4p(y - k)</math>  Vertex: <math>(h, k)</math>  Focus: <math>(h, k + p)</math>  Directrix: <math>y = k - p</math></p> <p><i>Horizontal Axis of Symmetry:</i>  <math>y^2 = 4px</math>  <math>(y - k)^2 = 4p(x - h)</math>  Vertex: <math>(h, k)</math>  Focus: <math>(h + p, k)</math>  Directrix: <math>x = h - p</math></p> <p><i>General Form:</i>  <math>Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0</math>  where <math>B^2 - 4AC = 0</math>  or <math>AC = 0</math></p> <p>If <math>B \neq 0</math>, then <u>rotate</u> coordinate system:  <math>\cot 2\theta = \frac{A - C}{B}</math>  <math>x = x' \cos \theta - y' \sin \theta</math>  <math>y = y' \cos \theta + x' \sin \theta</math></p> <p><i>New = <math>(x', y')</math>, Old = <math>(x, y)</math>  rotates through angle <math>\theta</math> from x-axis</i></p>	<p><i>Vertical Axis of Symmetry:</i>  <math>r = \frac{ed}{1 \pm e \cos \theta}</math></p> <p><i>Horizontal Axis of Symmetry:</i>  <math>r = \frac{ed}{1 \pm e \sin \theta}</math></p> <p><i>Eccentricity: <math>e = 1</math>  and <math>d = 2p</math></i></p> 	 <p><b>Interesting Note:</b>  The distances from a point on the curve to the focus is the <u>same</u> as to the directrix.</p>	<p><i>Vertical Axis of Symmetry:</i>  <math>x(t) = 2pt + h</math>  <math>y(t) = pt^2 + k</math> (opens upwards)  <math>y(t) = -pt^2 - k</math> (opens downwards)  <math>[t_{min}, t_{max}] = [-c, c]</math>  Vertex: <math>(h, k)</math></p> <p><i>Horizontal Axis of Symmetry:</i>  <math>y(t) = 2pt + k</math>  <math>x(t) = pt^2 + h</math> (opens to the right)  <math>x(t) = -pt^2 - h</math> (opens to the left)  <math>[t_{min}, t_{max}] = [-c, c]</math>  Vertex: <math>(h, k)</math></p> <p><i>Projectile Motion:</i>  <math>x(t) = x_0 + v_x t + \left(\frac{1}{2}\right) a_x t^2</math>  <math>y(t) = y_0 + v_y t - 16t^2</math> feet  <math>y(t) = y_0 + v_y t - 4.9t^2</math> meters  <math>v_x = v \cos \theta</math>  <math>v_y = v \sin \theta</math></p> <p><i>General Form:</i>  <math>x = At^2 + Bt + C</math>  <math>y = Lt^2 + Mt + N</math>  where <math>A</math> and <math>L</math> have the same sign</p>		
<b>Paraboloid</b>	$\frac{(x - h)^2}{a^2} + \frac{(y - k)^2}{b^2} = \frac{(z - l)^2}{c^2}$					

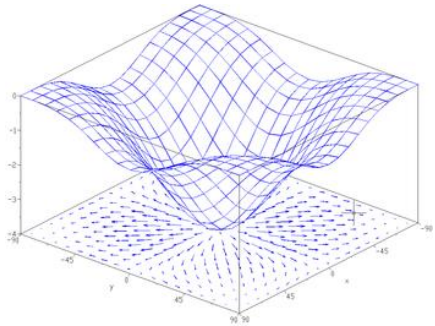
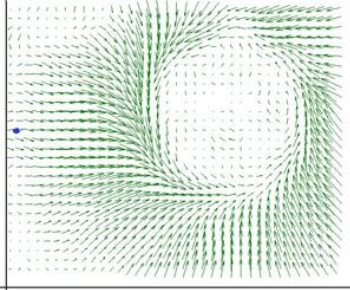
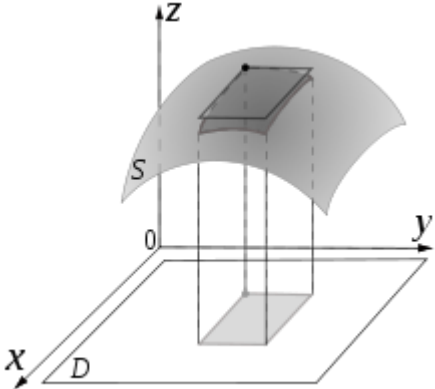
	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Limit</b>	$\lim_{x \rightarrow c} f(x) = L$					
<b>1st Derivative</b>	$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$ $f'(c) = \lim_{x \rightarrow c} \frac{f(x) - f(c)}{x - c}$ $f'(x) = \frac{dy}{dx} = y' = D_x$	$\frac{dy}{dx} = \frac{\frac{dy}{d\theta}}{\frac{dx}{d\theta}} = \frac{\frac{dr}{d\theta} \sin \theta + r \cos \theta}{\frac{dr}{d\theta} \cos \theta - r \sin \theta}$ <p>Hint: Use Product Rule for  <math>y = r \sin \theta</math>  <math>x = r \cos \theta</math></p>		$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}}, \quad \text{provided } \frac{dx}{dt} \neq 0$	$\frac{d}{dt}(\vec{r}) = \vec{r}'$ <p>Unit tangent vector  <math>\vec{T}(t) = \frac{\vec{r}'(t)}{\ \vec{r}'(t)\ }</math> where <math>\vec{r}'(t) \neq \vec{0}</math></p>	
<b>2nd Derivative</b>	$f''(x) = \frac{d}{dx} \left( \frac{dy}{dx} \right) = \frac{d^2y}{dx^2} = y'' = D_{xx}$	$\frac{d^2y}{dx^2} = \frac{d}{dx} \left( \frac{dy}{dx} \right) = \frac{\frac{d}{d\theta} \left( \frac{dy}{dx} \right)}{\frac{dx}{d\theta}}$		$\frac{d^2y}{dx^2} = \frac{d}{dx} \left( \frac{dy}{dx} \right) = \frac{\frac{d}{dt} \left( \frac{dy}{dx} \right)}{\frac{dx}{dt}} = \frac{\frac{d}{dt} \left( \frac{dy}{dx} \right)}{\frac{dx}{dt}}$	<p>Unit normal vector  <math>\vec{N}(t) = \frac{\vec{T}'(t)}{\ \vec{T}'(t)\ }</math> where <math>\vec{T}'(t) \neq \vec{0}</math></p>	
<b>Integral</b>	<p>Fundamental Theorem of Calculus:</p> $F(x) = \int_a^b f(x) dx = F(b) - F(a)$			<p>Riemann Sum:</p> $S = \sum_{i=1}^n f(y_i)(x_i - x_{i-1})$ <p>Left Sum:</p> $S = \left(\frac{1}{n}\right) \left[ f(a) + f\left(a + \frac{1}{n}\right) + f\left(a + \frac{2}{n}\right) + \dots + f\left(b - \frac{1}{n}\right) \right]$ <p>Middle Sum:</p> $S = \left(\frac{1}{n}\right) \left[ f\left(a + \frac{1}{2n}\right) + f\left(a + \frac{3}{2n}\right) + \dots + f\left(b - \frac{1}{2n}\right) \right]$ <p>Right Sum:</p> $S = \left(\frac{1}{n}\right) \left[ f\left(a + \frac{1}{n}\right) + f\left(a + \frac{2}{n}\right) + \dots + f(b) \right]$	$\int_a^b \vec{r}(t) dt = \left\langle \int_a^b f(t) dt, \int_a^b g(t) dt, \int_a^b h(t) dt \right\rangle$	
<b>Double Integral</b>	$\int_a^b \int_{c(y)}^{d(y)} f(x,y) dx dy$	<p>Same as rectangular, but  <math>f(x,y) \rightarrow f(\rho \cos \phi, \rho \sin \phi)</math></p>				

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<b>Triple Integral</b>	$\int_a^b \int_{c(z)}^{d(z)} \int_{e(y,z)}^{g(y,z)} f(x,y,z) dx dy dz$	Same as rectangular, but $f(x,y,z) \rightarrow f(\rho \cos \phi, \rho \sin \phi, z)$	Same as rectangular, but $f(x,y,z) \rightarrow f(\rho \cos \theta \sin \phi, \rho \sin \theta \sin \phi, \rho \cos \phi)$	NA	NA	NA
<b>Inverse Functions</b>	If $f(x) = y$ , then $f^{-1}(y) = x$  Inverse Function Theorem: $f^{-1}(f'(a)) = \frac{1}{f'(a)}$	if $y = \sin \theta$ then $\theta = \sin^{-1} y$ if $y = \cos \theta$ then $\theta = \cos^{-1} y$ if $y = \tan \theta$ then $\theta = \tan^{-1} y$  if $y = \csc \theta$ then $\theta = \csc^{-1} y$ if $y = \sec \theta$ then $\theta = \sec^{-1} y$ if $y = \cot \theta$ then $\theta = \cot^{-1} y$	or $\theta = \arcsin y$ or $\theta = \arccos y$ or $\theta = \arctan y$  or $\theta = \operatorname{arccsc} y$ or $\theta = \operatorname{arcsec} y$ or $\theta = \operatorname{arccot} y$	NA	NA	NA
<b>Arc Length</b>	$L = \int_a^b \sqrt{1 + [f'(x)]^2} dx$  Proof: $\Delta s = \sqrt{(x-x_0)^2 + (y-y_0)^2}$ $\Delta s = \sqrt{(\Delta x)^2 + (\Delta y)^2}$ $ds = \sqrt{dx^2 + dy^2}$ $ds = \sqrt{dx^2 + dy^2} \left(\frac{dx^2}{dx^2}\right)$ $ds = \sqrt{dx^2 + \left(\frac{dy}{dx}\right)^2 dx^2}$ $ds = \sqrt{dx^2 \left(1 + \left(\frac{dy}{dx}\right)^2\right)}$ $ds = \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$ $L = \int ds$	<b>Polar:</b> $L = \int \sqrt{r^2 + \left(\frac{dr}{d\theta}\right)^2} d\theta$  Where $r = f(\theta)$  <b>Circle:</b> $L = s = r\theta$  <b>Proof:</b> $L = (\text{fraction of circumference}) \cdot \pi \cdot (\text{diameter})$  $L = \left(\frac{\theta}{2\pi}\right) \pi (2r) = r\theta$	$C = \pi d = 2\pi r$  	<b>Rectangular 2D:</b> $L = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$  <b>Rectangular 3D:</b> $L = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$  <b>Cylindrical:</b> $L = \int_{t_1}^{t_2} \sqrt{\left(\frac{dr}{dt}\right)^2 + r^2 \left(\frac{d\theta}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$  <b>Spherical:</b> $L = \int_{t_1}^{t_2} \sqrt{\left(\frac{d\rho}{dt}\right)^2 + \rho^2 \sin^2 \phi \left(\frac{d\theta}{dt}\right)^2 + \rho^2 \left(\frac{d\phi}{dt}\right)^2}$	$L = \int_a^b \ \vec{r}'(t)\  dt$  $s(t) = \int_0^t \ \vec{r}'(u)\  du$	NA
<b>Curvature</b>	$\kappa = \frac{ y'' }{(1 + y'^2)^{3/2}}$	$\kappa(\theta) = \frac{ r^2 + 2r'^2 - rr'' }{(r^2 + r'^2)^{3/2}}$  for $r(\theta)$	NA	$\kappa = \frac{\sqrt{(z''y' - y''z')^2 + (x''z' - z''x')^2 + (y''x' - x''y')^2}}{(x'^2 + y'^2 + z'^2)^{3/2}}$  where $f(t) = (x(t), y(t), z(t))$	$\kappa = \left  \frac{d\vec{T}}{ds} \right $  $\kappa = \frac{\ \vec{T}'(t)\ }{\ \vec{r}'(t)\ }$  $\kappa = \frac{\ \vec{r}'(t) \times \vec{r}''(t)\ }{\ \vec{r}'(t)\ ^3}$	(See Wikipedia : Curvature)
<b>Perimeter</b>	<b>Square:</b> $P = 4s$ <b>Rectangle:</b> $P = 2l + 2w$ <b>Triangle:</b> $P = a + b + c$ <b>Circle:</b> $C = \pi d = 2\pi r$ <b>Ellipse:</b> $C \approx \pi(a + b)$	<b>Ellipse:</b> $C \approx 2\pi \sqrt{\frac{a^2 + b^2}{2}}$  $C \approx \pi [3(a + b) - \sqrt{(3a + b)(a + 3b)}]$  $C \approx \pi(a + b) \left(1 + \frac{3h}{10 + \sqrt{4 - 3h}}\right)$	<b>Ellipse:</b> $C = 4a \int_0^{\pi/2} \sqrt{1 - k^2 \sin^2 \theta} d\theta$  $h = \frac{(a - b)^2}{(a + b)^2}$ & $k^2 = \left(1 - \frac{b^2}{a^2}\right)$	NA	NA	NA



	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Area</b>	Square: $A = s^2$ Rectangle: $A = lw$ Rhombus: $A = \frac{1}{2} ab$ Parallelogram: $A = Bh$ Trapezoid: $A = \frac{(B_1 + B_2)}{2} h$ Kite: $A = \frac{d_1 d_2}{2}$ Triangle: $A = \frac{1}{2} Bh$ Triangle: $A = \frac{1}{2} ab \sin(C)$ Triangle using Heron's Formula: $A = \sqrt{s(s-a)(s-b)(s-c)}$ where $s = \frac{a+b+c}{2}$ Equilateral Triangle: $A = \frac{1}{4}\sqrt{3}s^2$ Frustum: $A = \frac{1}{3}\left(\frac{B_1+B_2}{2}\right)h$ Circle: $A = \pi r^2$ Circular Sector: $A = \frac{1}{2} r^2 \theta$ Ellipse: $A = \pi ab$	$A = \int_{\alpha}^{\beta} \frac{1}{2} [f(\theta)]^2 d\theta$ where $r = f(\theta)$ Proof: Area of a sector: $A = \int s dr = \int r \Delta\theta dr = \frac{1}{2} r^2 \Delta\theta$ where arc length $s = r \Delta\theta$ 	NA	$A = \int_{\alpha}^{\beta} g(t) f'(t) dt$ where $f(t) = x$ and $g(t) = y$ or $x(t) = f(t)$ and $y(t) = g(t)$ Simplified: $A = \int_{\alpha}^{\beta} y(t) \frac{dx(t)}{dt} dt$ Proof: $\int_a^b f(x) dx$ $y = f(x) = g(t)$ $dx = \frac{df(t)}{dt} dt = f'(t) dt$	$A = \iint_D \left  \frac{\partial \mathbf{r}}{\partial u} \times \frac{\partial \mathbf{r}}{\partial v} \right  du dv$	NA
<b>Lateral Surface Area</b>	Cylinder: $SA = 2\pi rh$ Cone: $SA = \pi rl$ $SA = 2\pi \int_a^b f(x) \sqrt{1 + [f'(x)]^2} dx$	For rotation about the x-axis: $SA = \int 2\pi y ds$ For rotation about the y-axis: $SA = \int 2\pi x ds$ $ds = \sqrt{r^2 + \left(\frac{dr}{d\theta}\right)^2} d\theta$ $r = f(\theta), \quad \alpha \leq \theta \leq \beta$	Sphere: $SA = 4\pi r^2$	For rotation about the x-axis: $SA = \int 2\pi y ds$ For rotation about the y-axis: $SA = \int 2\pi x ds$ $ds = \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$ if $x = f(t), y = g(t), \alpha \leq t \leq \beta$	NA	NA
<b>Total Surface Area</b>	Cube: $SA = 6s^2$ Rectangular Box: $SA = 2lw + 2wh + 2hl$ Regular Tetrahedron: $SA = 2bh$ Cylinder: $SA = 2\pi r(r+h)$ Cone: $SA = \pi r^2 + \pi rl = \pi r(r+l)$ Sphere: $SA = 4\pi r^2$	Ellipsoid: $SA \approx$ $4\pi \left( \frac{a^p b^p + a^p c^p + b^p c^p}{3} \right)^{1/p}$ Where $p \approx 1.6075$ , $ \text{Relative Error}  \leq 1.061\%$ (Knud Thomsen's Formula)	Ellipsoid: $S =$	$\int_0^{2\pi} \int_0^{\pi} \sin[\theta] \sqrt{b^2 c^2 \sin^2[\theta]^2 \cos^2[\phi]^2 + a^2 c^2 \sin^2[\theta]^2 \sin^2[\phi]^2 + a^2 b^2 \cos^2[\theta]^2} d\theta d\phi =$ $2\pi \left( c^2 + \frac{b c^2}{\sqrt{a^2 - c^2}} \text{EllipticF}[\theta, m] + b \sqrt{a^2 - c^2} \text{EllipticE}[\theta, m] \right)$ where $m = \frac{a^2 (b^2 - c^2)}{b^2 (a^2 - c^2)}$ ; $\theta = \text{ArcSin}\left[\sqrt{1 - \frac{c^2}{a^2}}\right]$ ; $a \geq b \geq c$		
<b>Surface of Revolution</b>	For revolution about the x-axis: $A = 2\pi \int_a^b f(x) \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$ For revolution about the y-axis: $A = 2\pi \int_a^b x \sqrt{1 + \left(\frac{dx}{dy}\right)^2} dy$	For revolution about the x-axis: $A = 2\pi \int_{\alpha}^{\beta} r \cos \theta \sqrt{r^2 + \left(\frac{dr}{d\theta}\right)^2} d\theta$ For revolution about the y-axis: $A = 2\pi \int_{\alpha}^{\beta} r \sin \theta \sqrt{r^2 + \left(\frac{dr}{d\theta}\right)^2} d\theta$	Sphere: $S = 4\pi r^2$	For revolution about the x-axis: $A_x = 2\pi \int_a^b y(t) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$ For revolution about the y-axis: $A_y = 2\pi \int_a^b x(t) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$	NA	NA

	Rectangular	Polar/Cylindrical	Spherical	Parametric	Vector	Matrix
<b>Volume</b>	<p>Cube: <math>V = s^3</math>            Rectangular Prism: <math>V = lwh</math>            Cylinder: <math>V = \pi r^2 h</math>            Triangular Prism: <math>V = Bh</math>            Tetrahedron: <math>V = \frac{1}{3} Bh</math>            Pyramid: <math>V = \frac{1}{3} Bh</math>            Cone: <math>V = \frac{1}{3} Bh = \frac{1}{3} \pi r^2 h</math>            Sphere: <math>V = \frac{4}{3} \pi r^3</math>            Ellipsoid: <math>V = \frac{4}{3} \pi abc</math></p> $\iiint f(x, y, z) dx dy dz$	$\iiint f(r \cos \theta, r \sin \theta, z) r dz dr d\theta$	$\iiint f \begin{pmatrix} \rho \sin \varphi \cos \theta \\ \rho \sin \varphi \sin \theta \\ \rho \cos \varphi \end{pmatrix} \dots \rho^2 \sin \varphi d\rho d\varphi d\theta$			<p>Ellipsoid:  <math>V = \frac{4}{3} \pi \sqrt{\det(A^{-1})}</math></p>
<b>Volume of Revolution</b>	<p><b>Disk Method</b></p> $V = \int_a^b (\text{area of circle}) d(\text{thickness})$ <p>Rotation about the x-axis:  <math display="block">V = \int_a^b \pi [f(x)]^2 dx</math></p> <p>Rotation about the y-axis:  <math display="block">V = \int_c^d \pi x^2 dy</math></p> 					
	<p><b>Washer Method</b></p> <p>Rotation about the x-axis:  <math display="block">V = \int_a^b \pi \{ [f(x)]^2 - [g(x)]^2 \} dx</math></p> $V = V_{\text{Outer Disk}} - V_{\text{Inner Disk}}$					
	<p><b>Shell Method</b></p> $V = \int_a^b (\text{circumference}) (\text{height}) dx$ <p>Rotation about the y-axis:  <math display="block">V = \int_a^b 2\pi x f(x) dx</math></p> <p>Rotation about the x-axis:  <math display="block">V = \int_c^d 2\pi y g(y) dy</math></p> 					

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<b>Moments of Inertia</b>	$I = \sum_{i=1}^N m_i r_i^2 = \int_0^a m r^2 dr$	NA	NA		$I = \iiint_V \rho(\mathbf{r}) d(\mathbf{r})^2 dV(\mathbf{r})$	(see Wikipedia)
<b>Center of Mass</b>	$\mathbf{R} = \frac{1}{M} \sum_{i=1}^N m_i \mathbf{r}_i$ <p>where <math>M = \sum_{i=1}^N m_i</math></p> <p>1D for Discrete:  <math>x_{cm} = \frac{m_1 x_1 + m_2 x_2}{m_1 + m_2}</math></p>	<p>2D for Discrete:</p> $M_y = \sum_{i=1}^N m_i x_i$ $M_x = \sum_{i=1}^N m_i y_i$ $\bar{x} = \frac{M_y}{M}, \quad \bar{y} = \frac{M_x}{M}$	<p>3D for Discrete:</p> $x_{cm} = \bar{x} = \frac{1}{M} \sum_{i=1}^N m_i x_i$ $y_{cm} = \bar{y} = \frac{1}{M} \sum_{i=1}^N m_i y_i$ $z_{cm} = \bar{z} = \frac{1}{M} \sum_{i=1}^N m_i z_i$	<p>3D for Continuous:</p> $\bar{x} = \frac{1}{M} \int_0^M x dm$ $\bar{y} = \frac{1}{M} \int_0^M y dm$ $\bar{z} = \frac{1}{M} \int_0^M z dm$ <p>where <math>M = \int_0^M dm</math> and <math>dm = \rho dz dy dx</math></p>	$\mathbf{R} = \frac{1}{M} \int \mathbf{r} dm$ $\mathbf{R} = \frac{1}{M} \iiint_V \rho(\mathbf{r}) \mathbf{r} dV$ <p>Where <math>\mathbf{r}</math> is distance from the axis of rotation, not origin.</p>	
<b>Gradient</b>	$\nabla f = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} + \frac{\partial f}{\partial z} \mathbf{k}$	$\nabla f(\rho, \phi, z) = \frac{\partial f}{\partial \rho} \mathbf{e}_\rho + \frac{1}{\rho} \frac{\partial f}{\partial \phi} \mathbf{e}_\phi + \frac{\partial f}{\partial z} \mathbf{e}_z$	$\nabla f(r, \theta, \phi) = \frac{\partial f}{\partial r} \mathbf{e}_r + \frac{1}{r} \frac{\partial f}{\partial \theta} \mathbf{e}_\theta + \frac{1}{r \sin \theta} \frac{\partial f}{\partial \phi} \mathbf{e}_\phi$		$(\nabla f(\mathbf{x})) \cdot \mathbf{v} = D_{\mathbf{v}} f(\mathbf{x})$	$\nabla f = \frac{\partial f_i}{\partial x_j} \mathbf{e}_i \mathbf{e}_j$ where $f = (f_1, f_2, f_3)$
<b>Line Integral</b>	$\int_C f ds = \int_a^b f(\mathbf{r}(t))  \mathbf{r}'(t)  dt$	NA	NA		$\int_C \mathbf{F}(\mathbf{r}) \cdot d\mathbf{r}$ $= \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt$	
<b>Surface Integral</b>	$\int_S f dS = \iint_T f(\mathbf{x}(s,t)) \left  \frac{\partial \mathbf{x}}{\partial s} \times \frac{\partial \mathbf{x}}{\partial t} \right  ds dt$ <p>Where <math>\mathbf{x}(s,t) = (x(s,t), y(s,t), z(s,t))</math> and  <math>\left( \frac{\partial \mathbf{x}}{\partial s} \times \frac{\partial \mathbf{x}}{\partial t} \right) = \left( \frac{\partial(y,z)}{\partial(s,t)}, \frac{\partial(z,x)}{\partial(s,t)}, \frac{\partial(x,y)}{\partial(s,t)} \right)</math></p>	NA	NA		$\int_S \mathbf{v} \cdot d\mathbf{S} = \int_S (\mathbf{v} \cdot \mathbf{n}) dS = \iint_T \mathbf{v}(\mathbf{x}(s,t)) \cdot \left( \frac{\partial \mathbf{x}}{\partial s} \times \frac{\partial \mathbf{x}}{\partial t} \right) ds dt$	